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Introduces the programming language to beginners and provides a Perl language reference for experienced users, covering operators, statements, formats, modules, objects, threads, tied variables, debugging, and security.

Shows how to write, debug, and run a Perl program, describes CGI scripting and data manipulation, and describes scalar values, basic operators, and associative arrays.

In the days before personal computers, BASIC was the easyprogramming language to learn, and serious programmers learnedFORTRAN or COBOL to do "real work." Today, many peoplehave discovered that Perl is both a great beginning programminglanguage and one that enables them to write powerful programswith little effort. If you're interested in discovering how to program (or howothers program), Perl For Dummies, 4th Edition, is for you.If you already know something about programming (but not aboutPerl), this book is also for you. If you're already an expertprogrammer, you're still welcome to read this book; you canjust skip the basic stuff (you never know what kind of new tips andtricks you'll pick up). This reference guide shows you how to use Perl under manydifferent operating systems, such as UNIX, many flavors of Windows(Windows 95/98, Windows NT, Windows 2000, Windows Me, and WindowsXP), and Macintosh OS 9 and OS X; in fact, Perl runs on many moreoperating systems than these. Here's a sampling of what Perl For Dummies, 4th Edition,has to offer: Installing Perl on various platforms Nailing down the basics of building Perl programs Working with text and numbers Constructing lists and working with them Creating conditionals and loops Delving into more advanced features such as operators andfunctions Reading and writing files and directories Using subroutines for modularity Demystifying Web server programs Creating your own Internet clients The Perl programming language enables you to write fully workingcomputer programs with just a few steps. It's particularlygood at common programming tasks, such as reading and writing textfiles, but it also excels at reducing the work that programmershave to do. Perl For Dummies, 4th Edition, shows you how todo all of that and how to modify programs to your heart'scontent. After all, one of the common phrases in the world of Perlprogrammers is, "There's more than one way to doit."

Perl is a versatile, powerful programming language used in a variety of disciplines, ranging from system administration to web programming to database manipulation. One slogan of Perl is that it makes easy things easy and hard things possible. This book is about making the leap from the easy things to the hard ones.Learning Perl Objects, References & Modules offers a gentle but thorough introduction to advanced programming in Perl. Written by the authors of the best-selling Learning Perl, this book picks up where that book left off. Topics include: Packages and namespaces References and scoping Manipulating complex data structures Object-oriented programming Writing and using modules Contributing to CPAN Following the successful format of Learning Perl, each chapter in the book is designed to be small enough to be read in just an hour or two, ending with a series of exercises to help you practice what you've learned. To use the book, you just need to be familiar with the material in Learning Perl and have ambition to go further.Perl is a different language to different people. It is a quick scripting tool for some, and a fully-featured object-oriented language for others. It is used for everything from performing quick global replacements on text files, to crunching huge, complex sets of scientific data that take weeks to process. Perl is what you make of it. But regardless of what you use Perl for, this book helps you do it more effectively, efficiently, and elegantly.Learning Perl Objects, References & Modules is about learning to use Perl as a programming language, and not just a scripting language. This is the book that separates the Perl dabbler from the Perl programmer.

Find a Perl programmer, and you'll find a copy of Perl Cookbook nearby. Perl Cookbook is a comprehensive collection of problems, solutions, and practical examples for anyone programming in Perl. The book contains hundreds of rigorously reviewed Perl "recipes" and thousands of examples ranging from brief one-liners to complete applications.The second edition of Perl Cookbook has been fully updated for Perl 5.8, with extensive changes for Unicode support, I/O layers, mod_perl, and new technologies that have emerged since the previous edition of the book. Recipes have been updated to include the latest modules. New recipes have been added to every chapter of the book, and some chapters have almost doubled in size.Covered topic areas include: Manipulating strings, numbers, dates, arrays, and hashes Pattern matching and text substitutions References, data structures, objects, and classes Signals and exceptions Screen addressing, menus, and graphical applications Managing other processes Writing secure scripts Client-server programming Internet applications programming with mail, news, ftp, and telnet CGI and mod_perl programming Web programming Since its first release in 1998, Perl Cookbook has earned its place in the libraries of serious Perl users of all levels of expertise by providing practical answers, code examples, and mini-tutorials addressing the challenges that programmers face. Now the second edition of this bestselling book is ready to earn its place among the ranks of favorite Perl books as well.Whether you're a novice or veteran Perl programmer, you'll find Perl Cookbook, 2nd Edition to be one of the most useful books on Perl available. Its comfortable discussion style and accurate attention to detail cover just about any topic you'd want to know about. You can get by without having this book in your library, but once you've tried a few of the recipes, you won't want to.

One of the greatest strengths of the Perl programming language is its ability to manipulate large amounts of data. Database programming is therefore a natural fit for Perl, not only for business applications but also for CGI-based web and intranet applications.The primary interface for database programming in Perl is DBI. DBI is a database-independent package that provides a consistent set of routines regardless of what database product you use--Oracle, Sybase, Ingres, Informix, you name it. The design of DBI is to separate the actual database drivers (DBDs) from the programmer's API, so any DBI program can work with any database, or even with multiple databases by different vendors simultaneously.Programming the Perl DBI is coauthored by Alligator Descartes, one of the most active members of the DBI community, and by Tim Bunce, the inventor of DBI. For the uninitiated, the book explains the architecture of DBI and shows you how to write DBI-based programs. For the experienced DBI dabbler, this book reveals DBI's nuances and the peculiarities of each individual DBD.The book includes: An introduction to DBI and its design How to construct queries and bind parameters Working with database, driver, and statement handles Debugging techniques Coverage of each existing DBD A complete reference to DBI This is the definitive book for database programming in Perl.

Many programmers would love to use Perl for projects that involve heavy lifting, but miss the many traditional algorithms that textbooks teach for other languages. Computer scientists have identified many techniques that a wide range of programs need, such as: Fuzzy pattern matching for text (identify misspellings!) Finding correlations in data Game-playing algorithms Predicting phenomena such as Web traffic Polynomial and spline fitting Using algorithms explained in this book, you too can carry out traditional programming tasks in a high-powered, efficient, easy-to-maintain manner with Perl.This book assumes a basic understanding of Perl syntax and functions, but not necessarily any background in computer science. The authors explain in a readable fashion the reasons for using various classic programming techniques, the kind of applications that use them, and -- most important -- how to code these algorithms in Perl.If you are an amateur programmer, this book will fill you in on the essential algorithms you need to solve problems like an expert. If you have already learned algorithms in other languages, you will be surprised at how much different (and often easier) it is to implement them in Perl. And yes, the book even has the obligatory fractal display program.There have been dozens of books on programming algorithms, some of them excellent, but never before has there been one that uses Perl.The authors include the editor of The Perl Journal and master librarian of CPAN; all are contributors to CPAN and have archived much of the code in this book there."This book was so exciting I lost sleep reading it." Tom Christiansen

Presents guidelines on the art of coding with Perl, covering such topics as naming conventions, data and control structures, program decomposition, interface design, and error handling.

Perl is a powerful programming language that has grown in popularity since it first appeared in 1988. The first edition of this book, Programming Perl, hit the shelves in 1990, and was quickly adopted as the undisputed bible of the language. Since then, Perl has grown with the times, and so has this book.Programming Perl is not just a book about Perl. It is also a unique introduction to the language and its culture, as one might expect only from its authors. Larry Wall is the inventor of Perl, and provides a unique perspective on the evolution of Perl and its future direction. Tom Christiansen was one of the first champions of the language, and lives and breathes the complexities of Perl internals as few other mortals do. Jon Orwant is the editor ofThe Perl Journal, which has brought together the Perl community as a common forum for new developments in Perl.Any Perl book can show the syntax of Perl's functions, but only this one is a comprehensive guide to all the nooks and crannies of the language. Any Perl book can explain typeglobs, pseudohashes, and closures, but only this one shows how they really work. Any Perl book can say that my is faster than local, but only this one explains why. Any Perl book can have a title, but only this book is affectionately known by all Perl programmers as "The Camel."This third edition of Programming Perl has been expanded to cover version 5.6 of this maturing language. New topics include threading, the compiler, Unicode, and other new features that have been added since the previous edition.

Most Perl programmers were originally trained as C and Unix programmers, so the Perl programs that they write bear a strong resemblance to C programs. However, Perl incorporates many features that have their roots in other languages such as Lisp. These advanced features are not well understood and are rarely used by most Perl programmers, but they are very powerful. They can automate tasks in everyday programming that are difficult to solve in any other way. One of the most powerful of these techniques is writing functions that manufacture or modify other functions. For example, instead of writing ten similar functions, a programmer can write a general pattern or framework that can then create the functions as needed according to the pattern. For several years Mark Jason Dominus has worked to apply functional programming techniques to Perl. Now Mark brings these flexible programming methods that he has successfully taught in numerous tutorials and training sessions to a wider audience. * Introduces powerful programming methods new to most Perl programmers that were previously the domain of computer scientists * Gradually builds up confidence by describing techniques of progressive sophistication * Shows how to improve everyday programs and includes numerous engaging code examples to illustrate the methods

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